

# NUMBER SENSE AND ALGEBRA – ADDITION STRATEGIES (AdS)

### AdS1 – EMERGENT STRATEGIES



I can combine two groups of objects and attempt to find the total

I can compare two quantities up to 10 and state which group has more

## AdS2 – PERCEPTUAL STRATEGIES

- I can demonstrate one-to-one correspondence, e.g. one number name for each object
- I can count by ones to find the total of two groups
  - I can build and subtract numbers by using objects or fingers
  - I can make combinations to form numbers up 10, e.g. 7 and 3 makes 10

### AdS3 – FIGURATIVE (IMAGINED UNITS)

I can use visualising to find the total of two concealed collections of items, counting from one to find the total

# AdS4 – COUNTING ON (BY ONES)

- I can treat a number word as a completed count when solving problems, e.g. I have 7 apples. I want 10. How many more do I need?
- I can use the *count-up from* strategy to solve addition problems, e.g. to find 6 + 3, start at 6 and count 7, 8, 9, the solution is 9
- I can use the *count-up to* strategy to solve problems involving missing numbers, e.g. to solve 6 + ? = 9, start at 9 and count 7, 8, 9, the solution is 3

# AdS5 – COUNTING BACK (BY ONES)

- I can use the *count-down from* strategy to solve subtraction problems, e.g.  $9 - 3 = ?, 9 \dots 8, 7, 6$ , the solution is 6
- I can use the *count-down to* strategy to solve subtraction problems, e.g. 9 take away something equals 6, start at 9... 8, 7, 6, the solution is 3
- I can find the difference between two numbers less than 20
- I can count back to find the difference between two quantities where the difference is no greater than 4

# AdS6 – FLEXIBLE STRATEGIES WITH COMBINATIONS TO 10

- I can use a range of non-count by one strategies when adding or subtracting numbers, e.g. bridging to 10, doubles or near doubles
  - I can partition whole number into parts, e.g. 7 is 5 and 2, 6 and 1 or 4 and 3
  - I can use my knowledge of the relationship between addition and subtraction to help me solve problems, e.g. I know that 7 and 3 makes 10 so 10 take away 7 is 3



#### AdS7 – FLEXIBLE STRATEGIES WITH TWO-DIGIT NUMBERS

- I can use my knowledge of 10 as a unit to add and subtract two-digit numbers, e.g. jump strategy, split strategy or compensation
  - I can manipulate tens and ones to solve addition problems, e.g. 45 + 37 = ?
- 40 + 30 = 705 + 7 = 1270 + 12 = 82I can manipulate tens and ones to solve subtraction problems, e.g. 45 - 37 = ?45 - 30 = 1515 - 7 = 8I can partition numbers in different ways to help me solve addition and subtraction problems, e.g. П 53 - 27 = ?40 + 13 - 20 - 7= 40 - 20 + 13 - 7= 20 + 6= 26

#### AdS8 – FLEXIBLE STRATEGIES WITH THREE-DIGIT NUMBERS AND BEYOND

- I can manipulate hundreds, tens and ones to solve addition problems involving three-digit numbers and beyond, e.g. 457 + 250 = ? 457 + 200 = 657657 + 50 = 707Π I can manipulate hundreds, tens and ones to solve subtraction problems involving three-digit numbers and beyond, e.g. 3000 - 260 = ?3000 - 200 = 28002800 - 60 = 2740I can solve subtraction problems involving trading or the exchange of units
  - I can use multiple strategies for solving everyday problems involving addition and subtraction