## STATISTICS AND PROBABILITY - UNDERSTANDING CHANCE (UnC)

## UnC1 - DESCRIBING CHANCE

$\square$ I can describe familiar events that involve chance
$\square$ I can recognise that some events may or may not happen
I I can make predictions on the likelihood of familiar, everyday occurrences

## UnC2 - COMPARING CHANCE

$\square$ I can explain why one result is more likely than another, e.g. if there are more blue than red counters in a bag, blue is more likely to be selected
$\square$ I can explain why outcomes of chance experiments may differ from expected results

## UnC3 - FAIRNESS

$\square$ I can identify all the possible outcomes from simple experiments

- I can explain that 'fairness' of chance experiments is related to the equal likelihood of all possible outcomes
$\square$ I can identify unfair elements in games that affect the chances of winning, e.g. having an unequal number of turns
$\square$ I can recognise that all probabilities must lie between impossible (no chance) and certain


## UnC4 - PROBABILITIES

D I can express probability as the number of ways an event can happen out of the total number of possibilities
I I can describe probabilities as fractions of one, e.g. the probability of an even number when rolling a die is $1 / 2$

## UnC5 - UNDERSTANDING CHANCE

$\square$ I can describe the likelihood of events using a fraction or percentage
$\square$ I can interpret the odds of an event, e.g. the odds against rolling a 6 on a die is $5: 1$

- I can explain that the probability of independent events, such as a coin toss, is not affected by previous results
$\square$ I can recognise that the probability of something occurring or not occurring has a total of 1 , e.g. the probability of rolling a 3 is $\frac{1}{6}$ and the probability of not rolling a 3 is $\frac{5}{6} ; \frac{1}{6}+\frac{5}{6}=1$
$\square$ I can find the total of multiple (or compound) events, e.g. tossing two coins
$\square$ I can compare the expected and actual results of a chance event

